

#WeAreOne



U9 – U12 Festival

Rules and Regulations

TIER CLASSIFICATIONS

The festival will be comprised of one tier per age division and gender. The club reserves the right to combine divisions in the event of low registrations in one or more divisions. A minimum of (4) teams will be required to form a division.

Girls – Saturday, June 15th

Boys - Sunday, June 16th

AGE AND ELIGIBILITY

The Festival is open to registered development teams in the outdoor 2024 season participating in district level of play composed of players born in the year of the age groups listed below.

- U9- (2015)
- U10- (2014)
- U11- (2013)
- U12 – (2012)

AGE AND GAME PLAY

- U9 - 7 v 7 (includes GK)
- U10 - 7 v 7 (includes GK)
- U11 - 9 v 9 (includes GK)
- U12 - 9 v 9 (includes GK)

All age divisions are 1/3 retreat line.

- i. No goalkeeper drop kicks.
 - ii. Retreat line is in effect for all GK possessions.
- I. All opponents cannot cross the retreat line until:
 - a. With the opposition retreating to the correct part of the field a goalkeeper may throw or pass the ball to a teammate. Once the player receiving the ball from the goalkeeper receives the ball, the ball is in play and the opposition players can pressure and attempt to win the ball.
 - b. On a goal-kick, the ball is touched by a player of the team taking the goal kick, or the ball leaves the field of play, or goes over the retreat line.

#WeAreOne



- II. If the goalkeeper chooses not to wait for the opposing players to "retreat" and throws or passes the ball down the field, the ball is instantly in play and does not require a player from the goalkeeper's team to touch the ball first.

SCORES & STANDINGS

U9-U12 (Festival) - as part of the Long-Term Player Development model no scores will be posted and standings will not be kept.

TEAM COMPOSITION

- U9 - U10 division team & game rosters are limited to twelve (12) players (7v7 play).
- U11 - U12 division team & game rosters are limited to (16) players (9v9 play).

#WeAreOne



Teams may include up to three (3) guest players, from their club, provided the players meet eligibility criteria. Guest players must be the same birth year, or no more than 1 birth year younger in relation to the team they are playing as a guest player for. Guest players CANNOT be used from another team entered in the festival.

DURATION OF GAME & BALL SIZE

Ball Size – 4

Game Duration

- U9-U10 is 7v7
2 game format - 50 minute games (25 min halves)
- U11-U12 is 9v9
2 game format - 70 minute games (35 min. halves)

There will be a five-minute half-time break in all games.

There is NO stoppage time.

The following age groups will not exceed the permitted time limit per competition day:

- i) Under 9 and Under 10 will not exceed 100 minutes per competition day
- ii) Under-11 & Under 12 will not exceed 140 minutes per competition day

There will be a minimum 1 hour rest period between games for U9 & U10, and 1 hour 30 minute rest period between games for U11 & U12.

Each team will be play two (2) games during the festival.

The Barrie Soccer Club reserves the right to modify game duration for specific division(s) based on the number of teams entered.

FREE KICKS, OFF SIDES, THROW INS

The following will apply for this tournament:

U9 Free Kicks

#WeAreOne



- All free kicks will be direct. For any offense in the penalty area that would normally result in an indirect free-kick, a direct free kick shall be taken from that part of the penalty area line which runs parallel to the goal line, at the point nearest to where the offense was committed.
- Off Sides - No off sides
- Throw Ins - No throw ins for this age group, only kick ins.

U10 Free Kicks

- All free kicks will be direct. For any offense in the penalty area that would normally result in an indirect free-kick, a direct free kick shall be taken from that part of the penalty area line which runs parallel to the goal line, at the point nearest to where the offense was committed.
- Off Sides - No off sides
- Throw Ins - No throw ins for this age group, only kick ins.

U11 & U12

- Off Sides - Off sides apply
- Throw Ins - Throw ins apply (no kick ins)

REGISTRATION REQUIREMENTS

The completion of the tournament registration form, along with payment in full, must be received before a team will be considered registered for the festival.

Teams must be registered with their provincial, state or national association.

Teams from outside the Huronia District Soccer Association (HDSA) must submit an authorized travel permit from their home district prior to the event.

Teams outside of Ontario must submit proof of injury and liability insurance from their governing body.

#WeAreOne



The Barrie Soccer Club and the tournament will not be liable for injuries to any participant on or off the fields during the tournament.

Teams will be required submit the following information by email to info@barriesoccer.com by June 8th at 5pm.

- Proof of insurance. (Ontario teams only need to produce their Ontario Soccer Roster).
- Permission to travel form from their provincial or state association (ATF).
- Stamped team roster by their home district.

Team official and player books/cards must be on-hand for each game. Each team must check their opponent's books/cards prior to each game.

Game Sheets

Game sheets will be posted online for teams to fill out. A completed game sheet must be brought to each game for submission to the referee upon game completion.

REGISTRATION DEADLINES

U9 - U12 - registration deadline – May 1st , 2024

SCHEDULE

The schedule will be published 7-10 days prior to the Festival, but the Barrie Soccer Club reserves the right to make changes as necessary.

LAWS OF THE GAME

All games will be played in accordance with the Laws of the Game as published by F.I.F.A., except as modified herein.

SUBSTITUTIONS

Substitutions may be made at the following times, with the consent of the referee:

- On any goal kick
- On a team's own throw in

#WeAreOne



- After a goal is scored
- At half time or any other period (i.e., overtime)
- By either team after an injury
- Substitutions will be unlimited in number.
- Substitutions will not be allowed for a player ejected from the game.

EQUIPMENT

Each team should have two sets of different coloured jerseys. In the event of a conflict of jersey colours, the home team listed on the schedule (home) will be required to change. The goaltender's jersey must be distinct from their team, the opposing team and the referee.

OUT OF TOWN TEAMS

Teams that are registered outside the HDSA must provide us with a travel permit from their district.

Additionally, teams outside Ontario must provide us proof of Insurance.

GAME REPORTS

A field marshal will ensure that each team enters its line-up on the official game report and will hand it to the referee prior to the game. The report will remain with the referee from the start of the game and will be returned to the tournament convener through the field marshal at the end of the game. The referee will enter goals scored and note any cautions or ejections in the game report.

POSITION OF TEAMS / SPECTATORS

Teams (players, coaches and managers) will take up position on the same side of the field within the marked technical box. Up to four (4) team officials will be allowed in the technical box. Teams must restrict their movement within the technical box along the touchline. Spectators will take up position on the opposite side of the field across from their respective team.

The festival relies on coaches and team officials to set an example of conduct and sportsmanship and to exercise all necessary control over their players and associated parents and spectators. The Festival Committee reserves the right to eject any person (player, coach,

#WeAreOne



team official, parent or spectator) exhibiting inappropriate behaviour from the immediate playing areas.

DISCIPLINE

All misconduct during the festival will be conducted in accordance with Ontario Soccer discipline policies.

PROTESTS

Protests will not be allowed in relation to any decision made by a referee. Protests must be filed in writing to the field marshal within one half hour of finish of the related game and a \$200.00 cash deposit must accompany the protests. This deposit will be refunded only if the protest is upheld. The Festival Committee will make a decision prior to the team's next game and the decision will be final and binding. There will be no appeals. No protests pertaining to the decision of a referee will be entertained.

The Barrie Soccer Club will have final say on all matters of protest or dispute other than those related to the referees' decisions and this will not be appealable.

FORFEITS

If a team is unable to field five (5) players for U9-U10 games, (6) players for U11-U12 games at least 10 minutes after the scheduled starting time, the game will be forfeited.

FAILURE TO SHOW

Failure to appear will be considered grounds for forfeiture of a team's entry fee.

A team that intentionally forfeits a game is also forfeiting any further tournament play and may be subject to further discipline.

FEE REFUNDS

#WeAreOne



Teams that have been accepted to the tournament will not be entitled to a refund.

UNFAVOURABLE WEATHER CONDITIONS

Under normal weather conditions, games are to be played at the scheduled time and location. However, if inclement weather conditions occur, the location and starting times may be altered. Unless previously advised by the Barrie Soccer Club, teams must appear at the scheduled location on time, regardless of weather conditions. No game will be played in under thunder or lightning. Where a storm occurs during a game, play will be immediately suspended until the storm passes. Under no circumstances may teams withdraw from the playing field area, i.e., the parking lots, etc., until the referee has advised that they may do so. If a game is abandoned, the festival committee will rule on its status, but every attempt must be made to complete the game as scheduled. When 50 % or more of the total game time has been played, and play cannot continue, the game will be automatically ruled complete.

NOTE:

There will be no refund of festival entry fees for games reduced or not played due to weather conditions.

CANCELLATION POLICY

Should the festival be cancelled in whole the Festival Entry Fee will be fully refunded to all participating teams. The festival Host will not be responsible for other expenses incurred as a part of participating in the tournament.

SCHEDULE

All teams are requested to be at the field 30 minutes prior to the team's first game in order not to delay the start time of their games.